**Planning Logic – Asset Management Portal**

* A **Sprint** is a fixed time period in which the team completes specific, prioritized tasks.
* An **Epic** is a large, overarching feature or module of the project that spans multiple sprints and is broken down into smaller, manageable **Stories**.
* A **Story** is a specific, actionable task derived from an epic.
* A **Story Point** quantifies the effort or complexity required to complete a story, typically using Fibonacci values:

| **Story Point** | **Difficulty** |
| --- | --- |
| 1 | Very Easy Task |
| 2 | Easy Task |
| 3 | Moderate Task |
| 5 | Difficult Task |

**Sprint Plan — Asset Management Portal**

**Sprint 1 (1 Day)**

**Epic:** Instance Initialization & Core Table Setup

| **Story ID** | **Task Description** | **Story Points** |
| --- | --- | --- |
| AMP-1 | Set up ServiceNow Personal Developer Instance | 2 (Easy) |
| AMP-2 | Create and activate an update set | 1 (Very Easy) |
| AMP-3 | Create Asset table with auto-numbering and form view | 3 (Moderate) |
| AMP-4 | Create Employee table with essential fields | 3 (Moderate) |

**Total Sprint 1 Story Points:** **9**

**Sprint 2 (1 Day)**

**Epic:** Asset Lifecycle Relationships & UI Enhancements

| **Story ID** | **Task Description** | **Story Points** |
| --- | --- | --- |
| AMP-5 | Configure relationship between Assets and Employees | 2 (Easy) |
| AMP-6 | Add related list to Asset form to show assigned employees/history | 1 (Very Easy) |
| AMP-7 | Implement business rule to track asset assignment date | 2 (Easy) |

**Total Sprint 2 Story Points:** **5**

**Sprint 3 (1 Day)**

**Epic:** Notifications, Reports & Automation

| **Story ID** | **Task Description** | **Story Points** |
| --- | --- | --- |
| AMP-8 | Configure alert for asset maintenance/replacement schedule | 3 (Moderate) |
| AMP-9 | Generate real-time asset utilization report | 3 (Moderate) |

**Total Sprint 3 Story Points:** **6**

**Velocity Calculation**

* **Total Story Points Completed:** 9 + 5 + 6 = **20**
* **Number of Sprints:** 3
* **Velocity = Total Story Points / Number of Sprints**  
  ➤ **Velocity = 20 / 3 ≈ 6.67 story points per sprint**